

Computational Cognitive Science

Actual causation

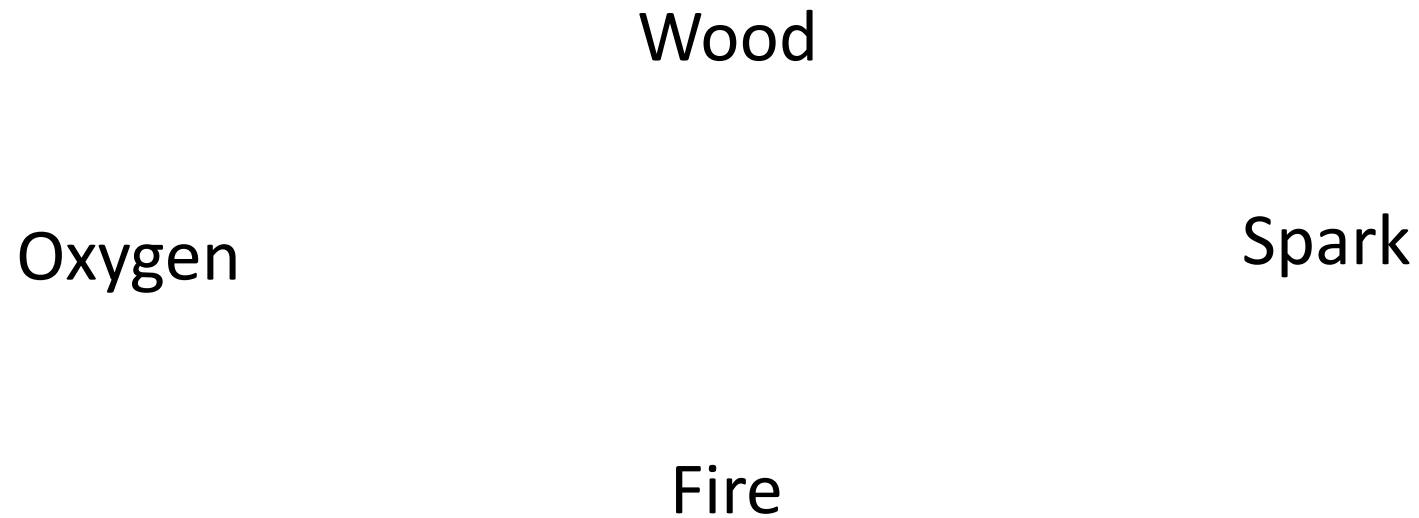
Guest lecturer: Tadeq Quillien

Chancellor's Fellow

Department of Psychology, University of Edinburgh

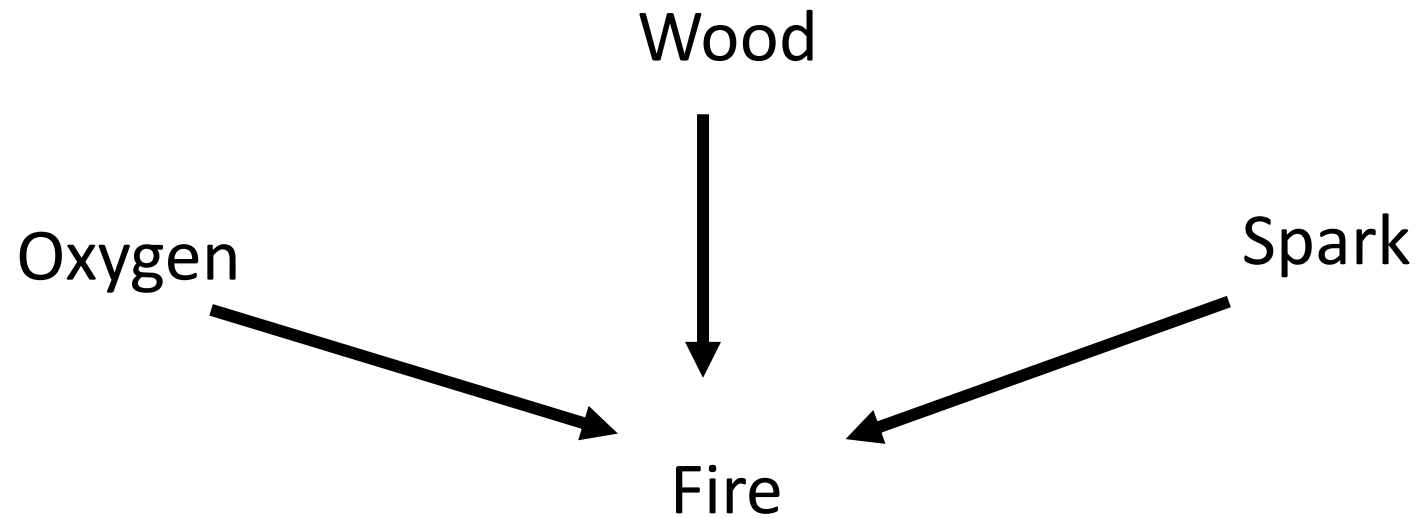
In previous lectures: causal inference

How can we discover the general causal relations among all these things?



In previous lectures: causal inference

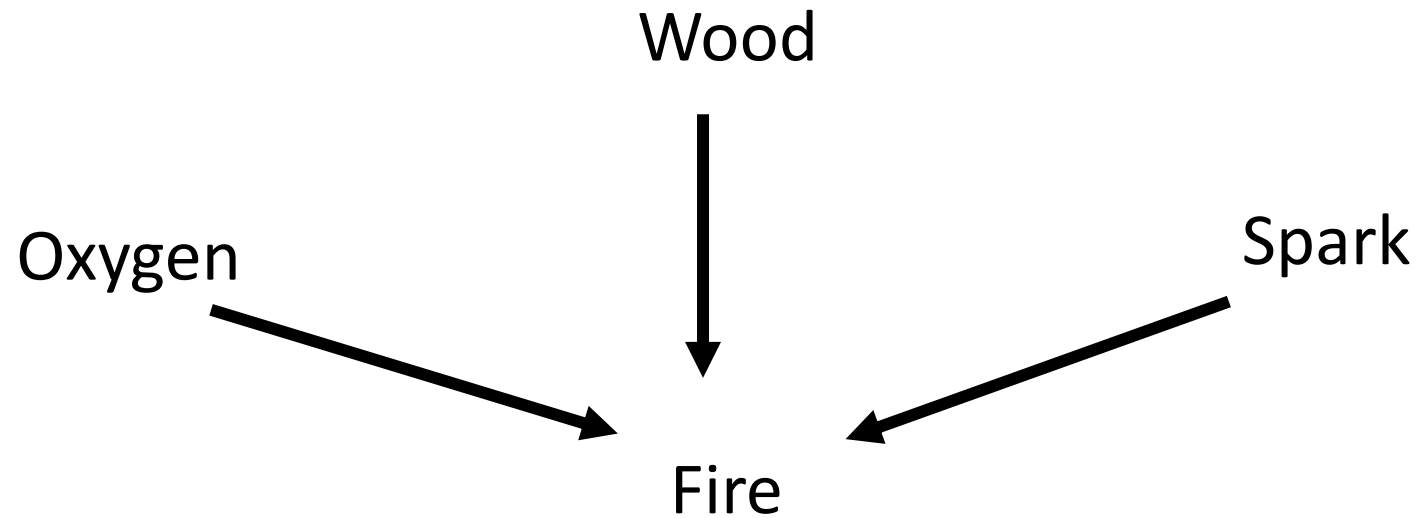
The goal is to discover the correct causal model:



This week: 'actual causation'

Assume that we already know the causal model below

Suppose a friend asks you why a fire happened. What do you tell them?

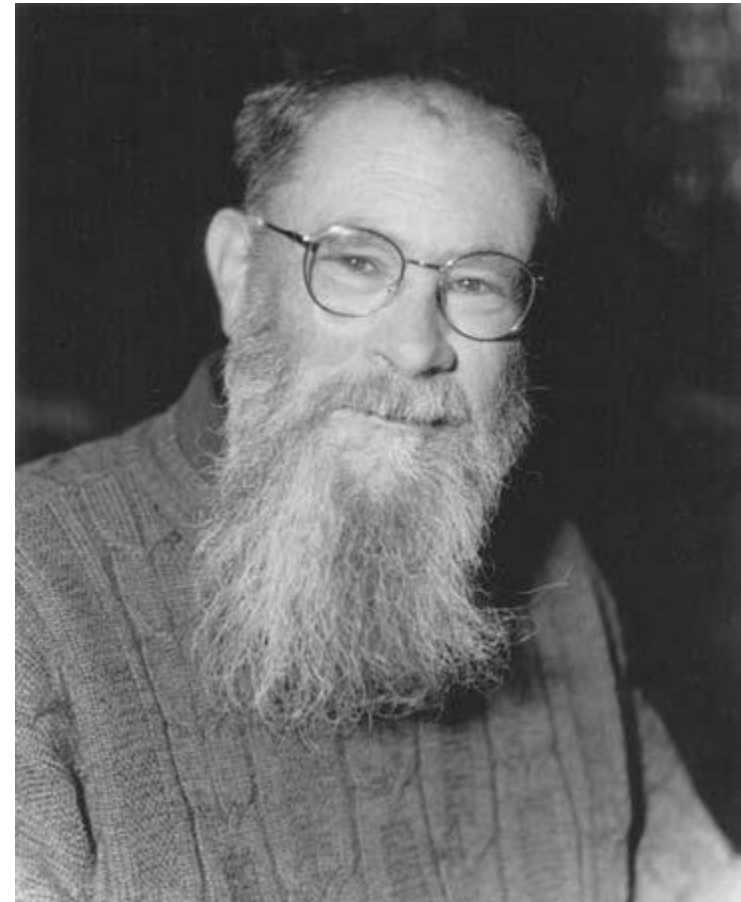


Counterfactual theory of causation (e.g. David Lewis)

- C is a cause of E if:

If C had not happened, E would not have happened either

- Without the spark, the fire would not have started -> The spark caused the fire



Problems with the counterfactual approach

- If a meteor had struck Edinburgh this morning, I would not be giving this lecture
-> I am giving this lecture because no meteor struck Edinburgh this morning
- If there had been no oxygen in the air, the fire would not have started
-> The fire started because there was oxygen in the air



Problems with the counterfactual approach

- The prisoner would be dead, even if soldier A had not shot
- The prisoner would be dead, even if soldier B had not shot
- -> None of the soldiers caused the prisoner's death!



Saving the counterfactual theory: “invariant” counterfactual dependence (Jim Woodward)

- To be a cause of E, the link between C and E must be *invariant*
- I.e. C would have led to E even if the background conditions had been different
- The absence of meteor is not an invariant cause of my giving this lecture



Saving the counterfactual theory: “invariant” counterfactual dependence (Jim Woodward)

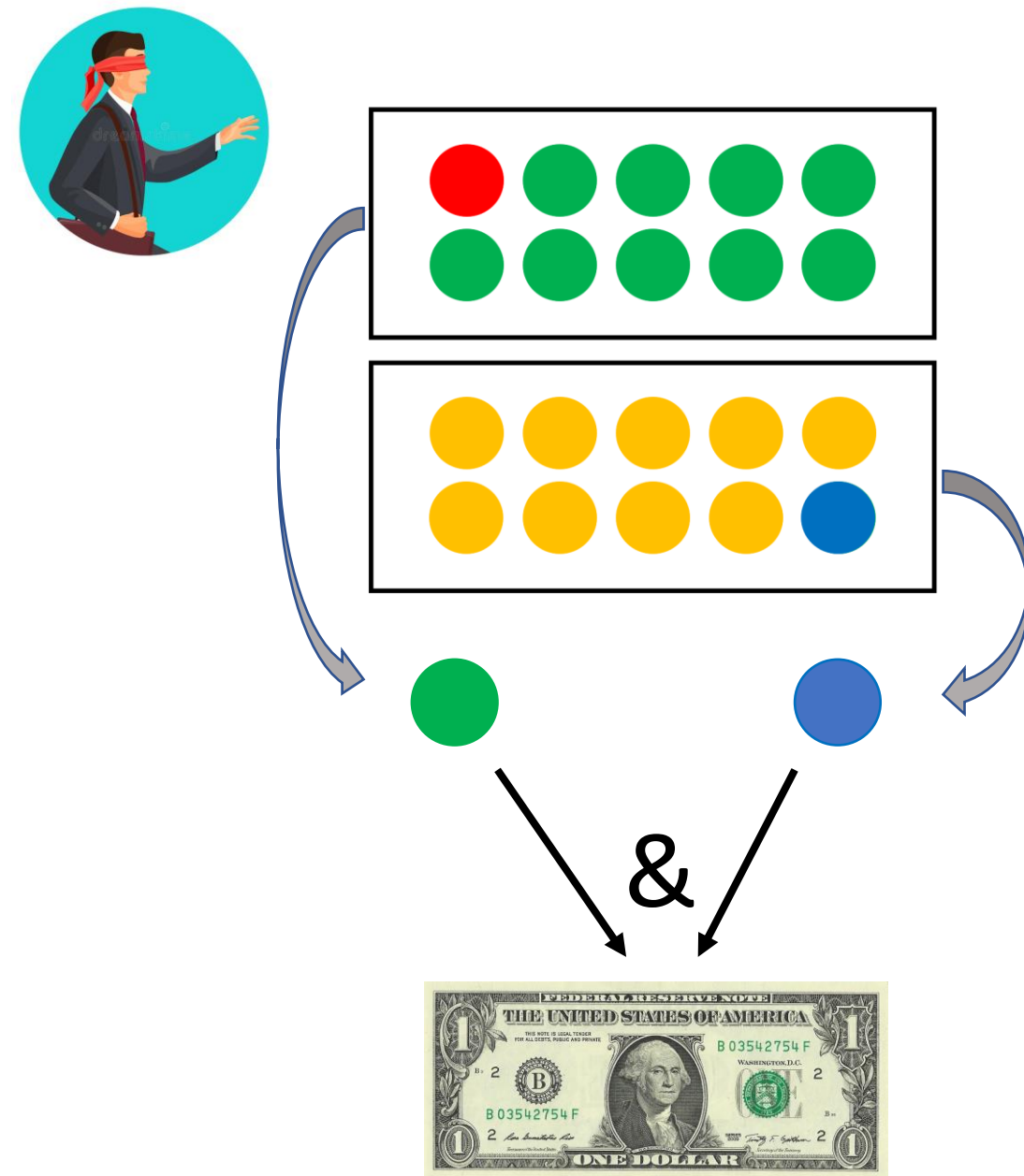
- Oxygen is not an invariant cause of the fire
- Soldier A shooting is an invariant cause of the prisoner’s death
- Is there experimental evidence for the role of invariance?



You win a dollar if and only if you get a green ball from the top box **AND** a blue ball from the bottom box.

Did you win a dollar because you drew a **green** ball, or because you drew a **blue** ball?

(Morris et al., 2019, PLoS One)



- “Invariance” is still a vague philosophical notion
- What computations actually underlie our sense of causation?

Counterfactual effect size model (Quillien, 2020)

- To judge whether C caused E, people:

‘sample’ counterfactuals from the set of possible outcomes

Quantify the average causal effect of C on E across counterfactuals

Sampling counterfactuals

- We assume people sample from a probability distribution S over possible worlds.
- This distribution is inspired by past research on counterfactual reasoning.

With
probability s ,
*keep what
happened*



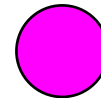
With
probability $1-s$,
re-roll the dice



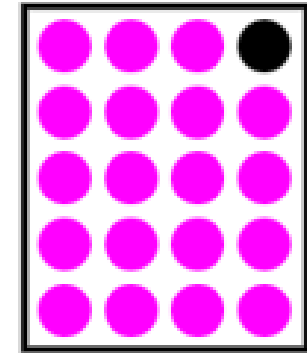
$\text{Pr}(\bullet)$



$\text{Pr}(\bullet)$















What happened in the
actual world



Computing an average causal score from this distribution

- Average causal score: $S(E | \text{do}(C)) - S(E | \text{do}(\neg C))$
 - This is the causal equivalent of a regression coefficient

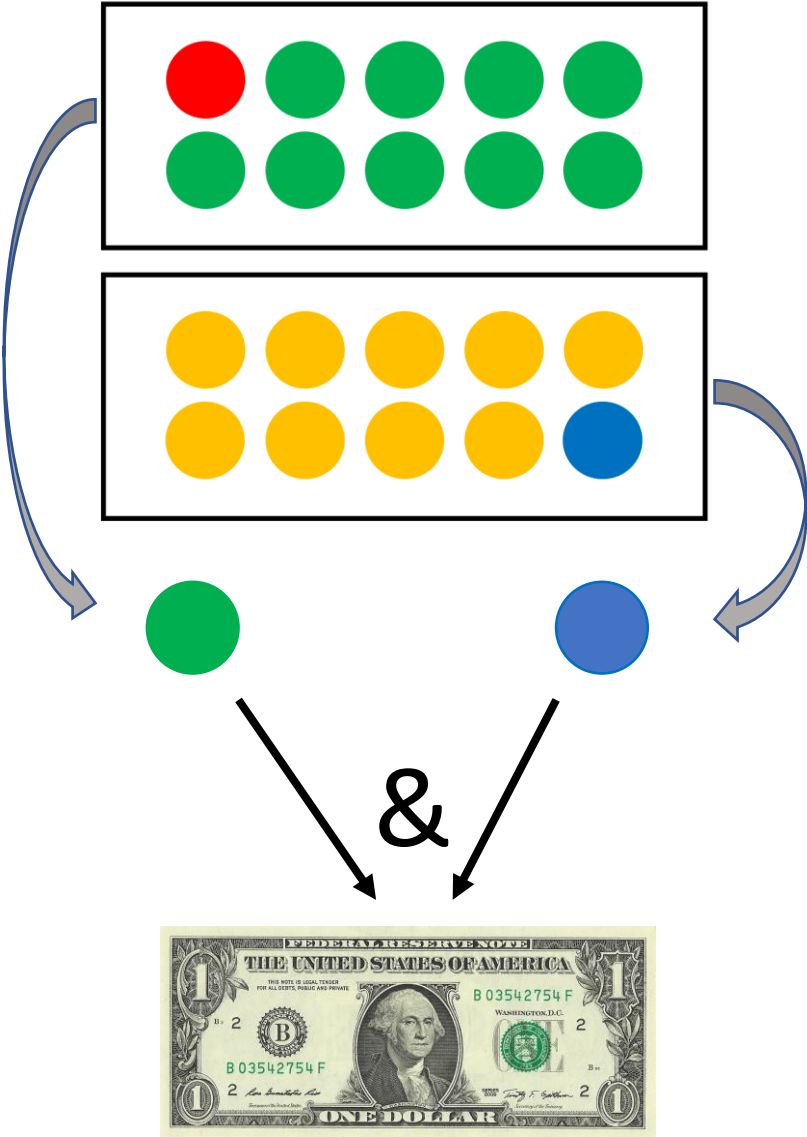
Sample counterfactuals by mental simulation

Ball from top box	Ball from bottom box	Outcome
		
		
		
		

Here we have:

$$S(E | \text{do}(G)) - S(E | \text{do}(\neg G)) = 1/4$$






















$$S(E | \text{do}(B)) - S(E | \text{do}(\neg B)) = 3/4$$

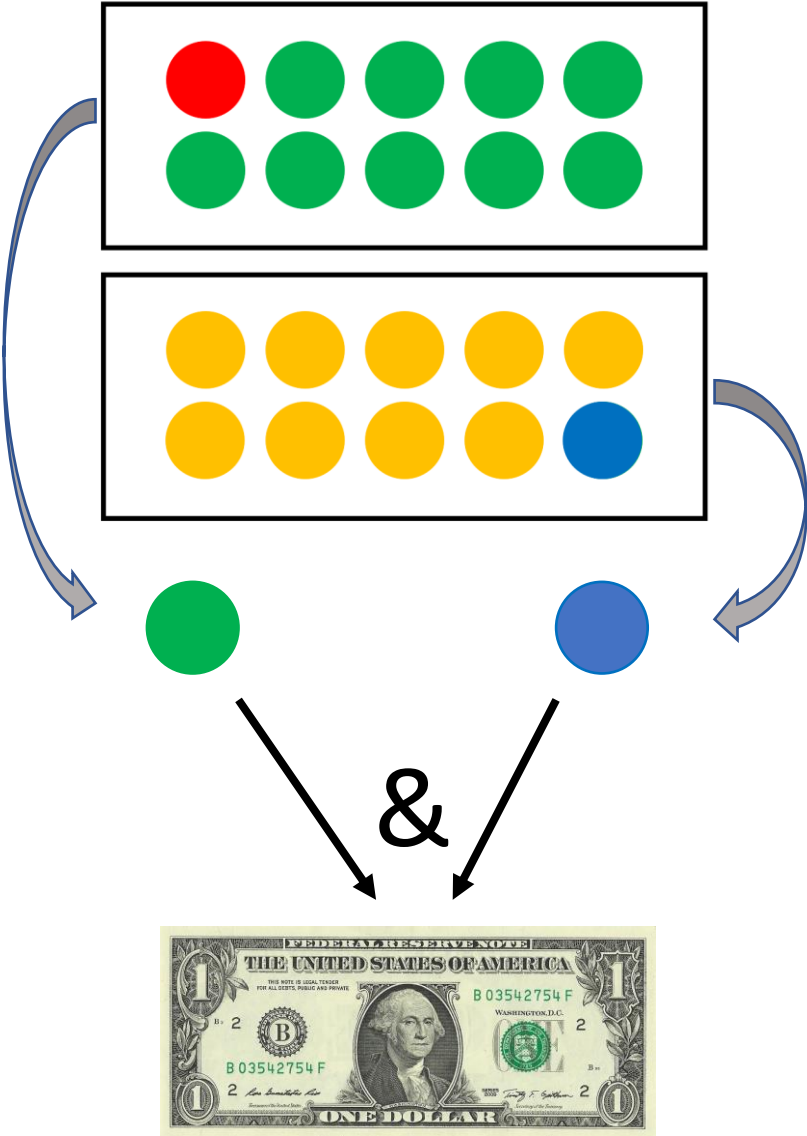


Computing an average causal score from this distribution

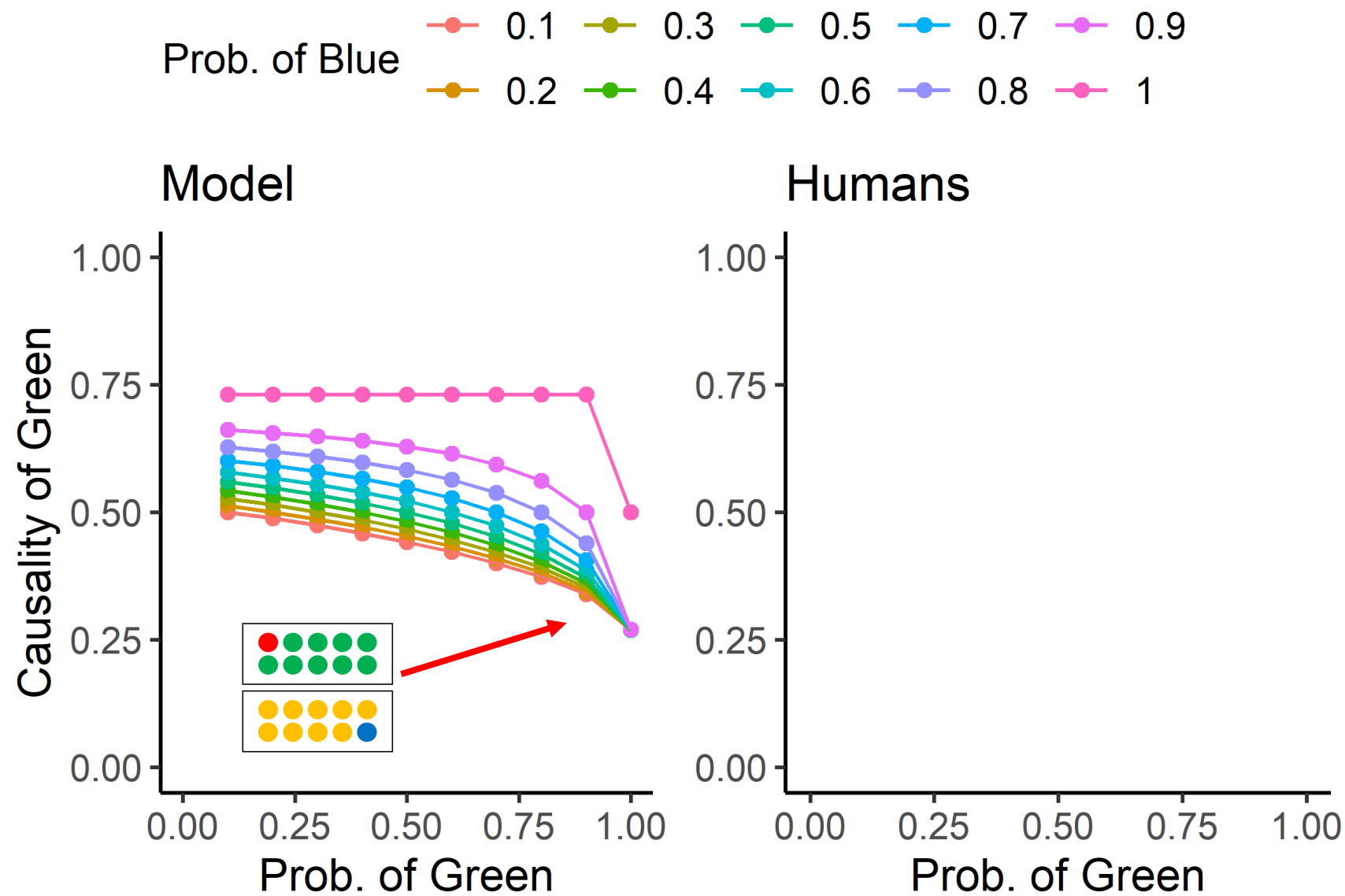
- Average causal score: $S(E | \text{do}(C)) - S(E | \text{do}(\neg C))$
 - This is the causal equivalent of a regression coefficient
- Standardization factor σ_C / σ_E
- Causal effect size: Average causal score * Standardization factor
 $= [S(E | \text{do}(C)) - S(E | \text{do}(\neg C))] * (\sigma_C / \sigma_E)$
 - This is the causal equivalent of a correlation coefficient!

Sample counterfactuals by mental simulation






















Ball from top box	Ball from bottom box	Outcome
		
		
		
		
		
		
		

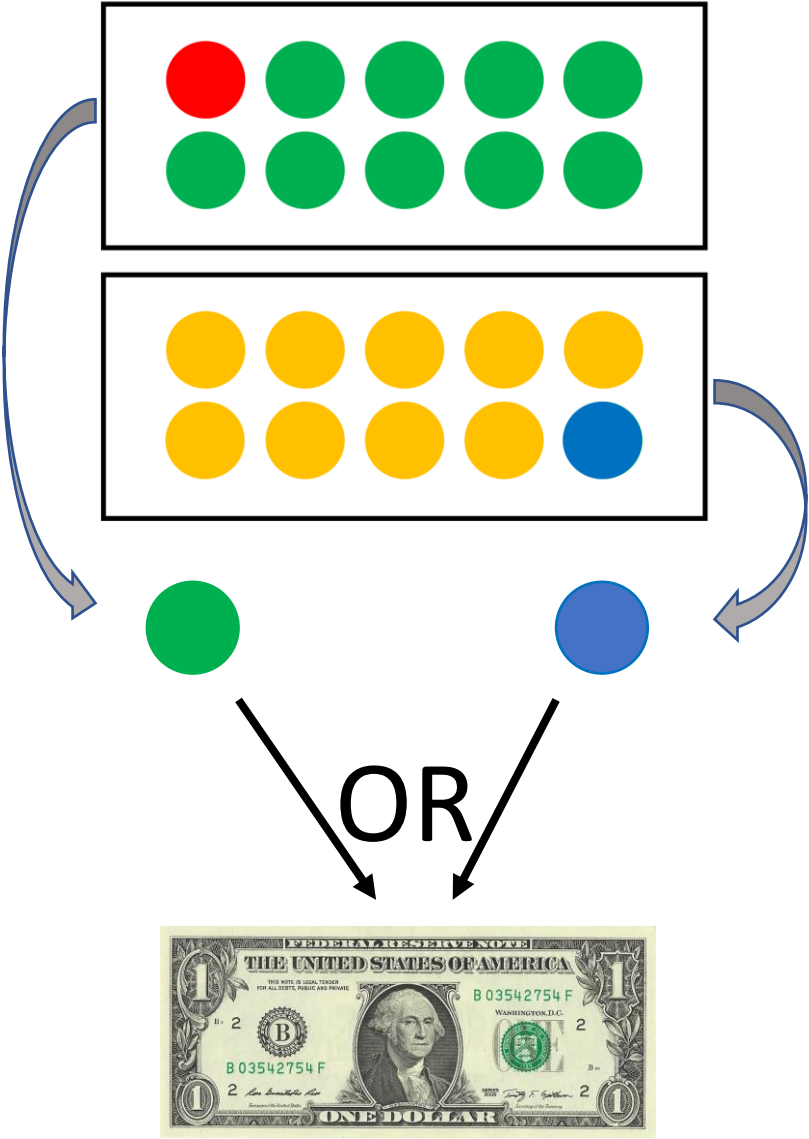


Counterfactual effect size model



$r = .89$
Data from Exp 1
in Morris et al.,
2019, PLoS One

Ball from top box	Ball from bottom box	Outcome
		
		
		
		
		
		
		

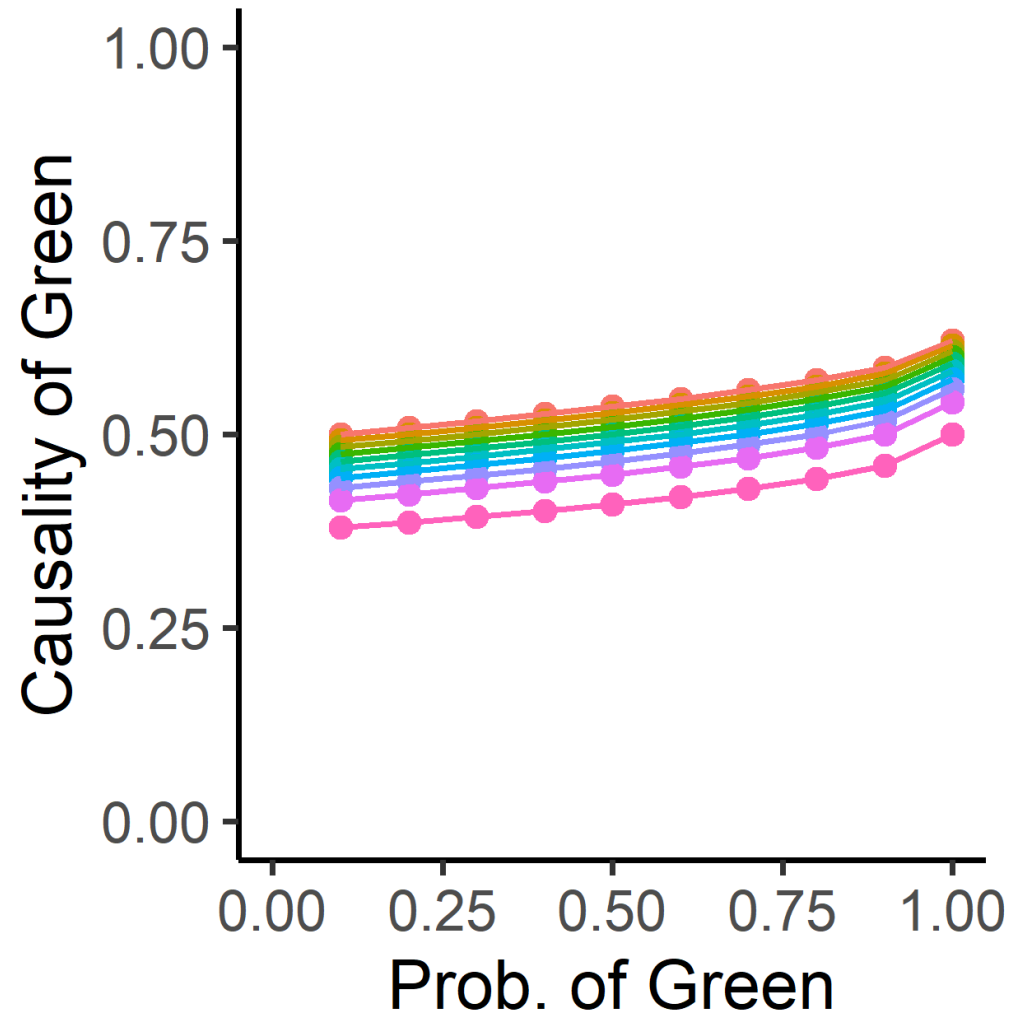


OR
Structure

Prob. of Blue

0.1	0.3	0.5	0.7	0.9
0.2	0.4	0.6	0.8	1

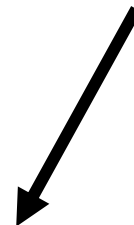
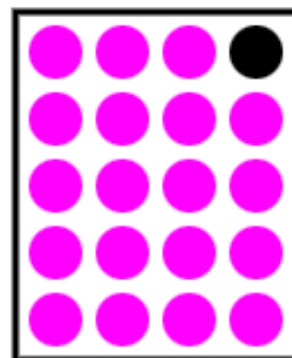
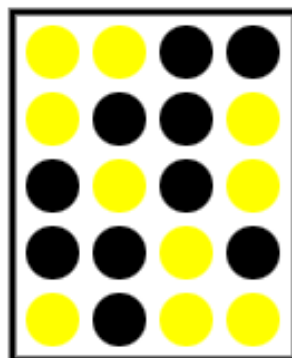
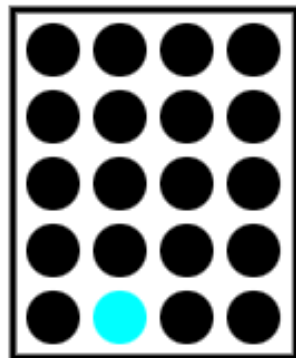
Model



Data from
Morris et al.,
2019

New experiment (Quillien & Lucas, 2023)

- Causal judgments should be sensitive to:
 - The prior probability of events
 - The details of what actually happened
- We predict an *interaction* between the two

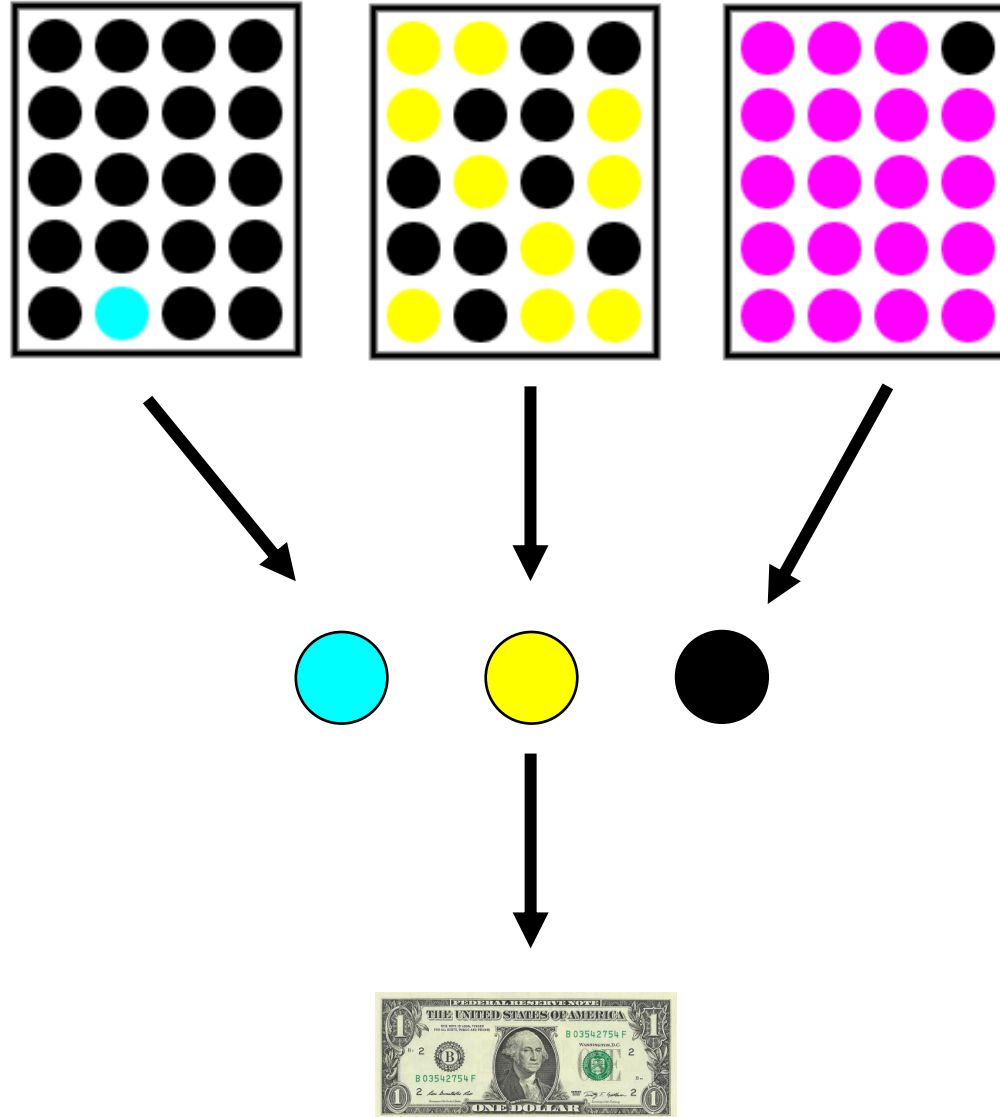


2 colored
balls or more

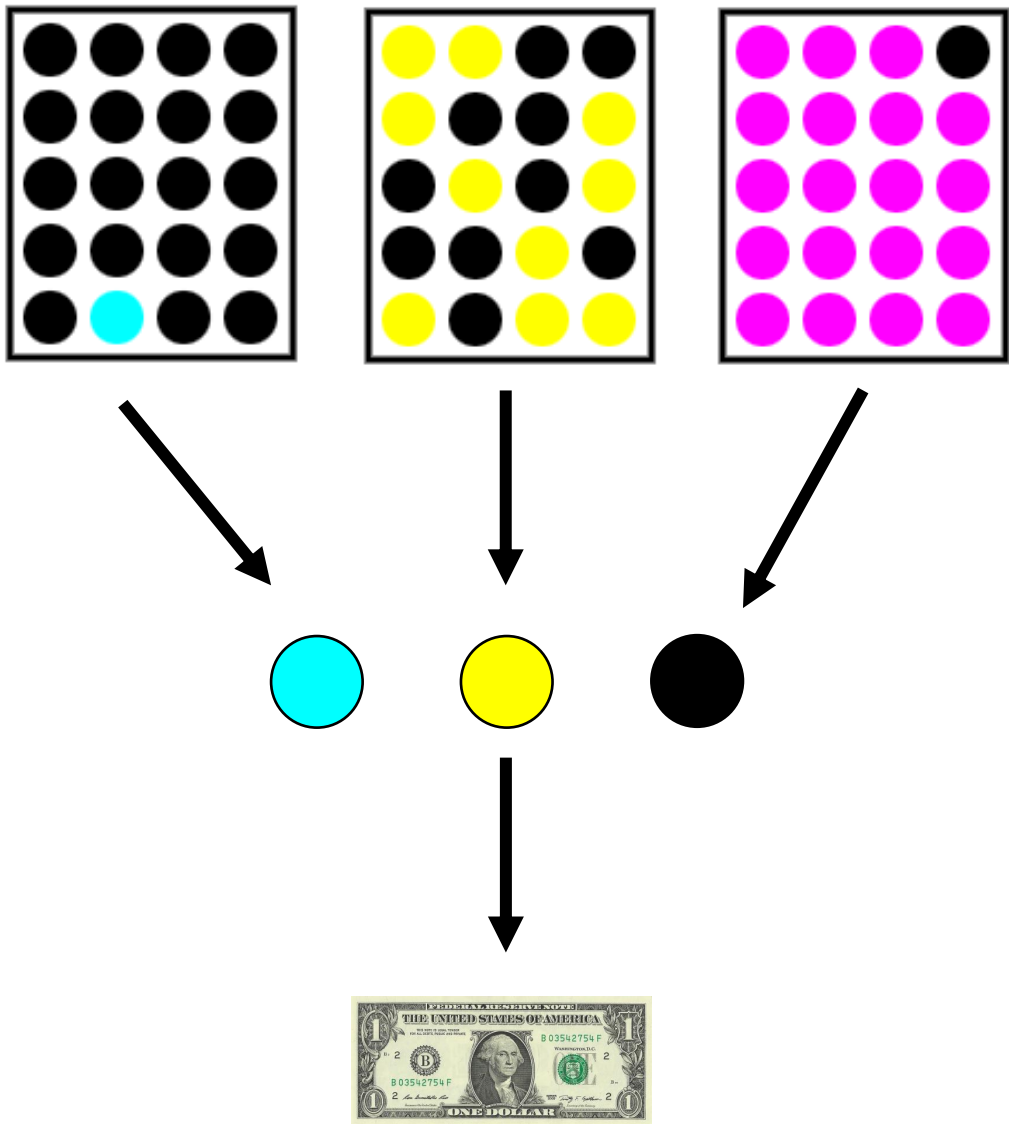


Did you win
because you
drew a blue
ball?

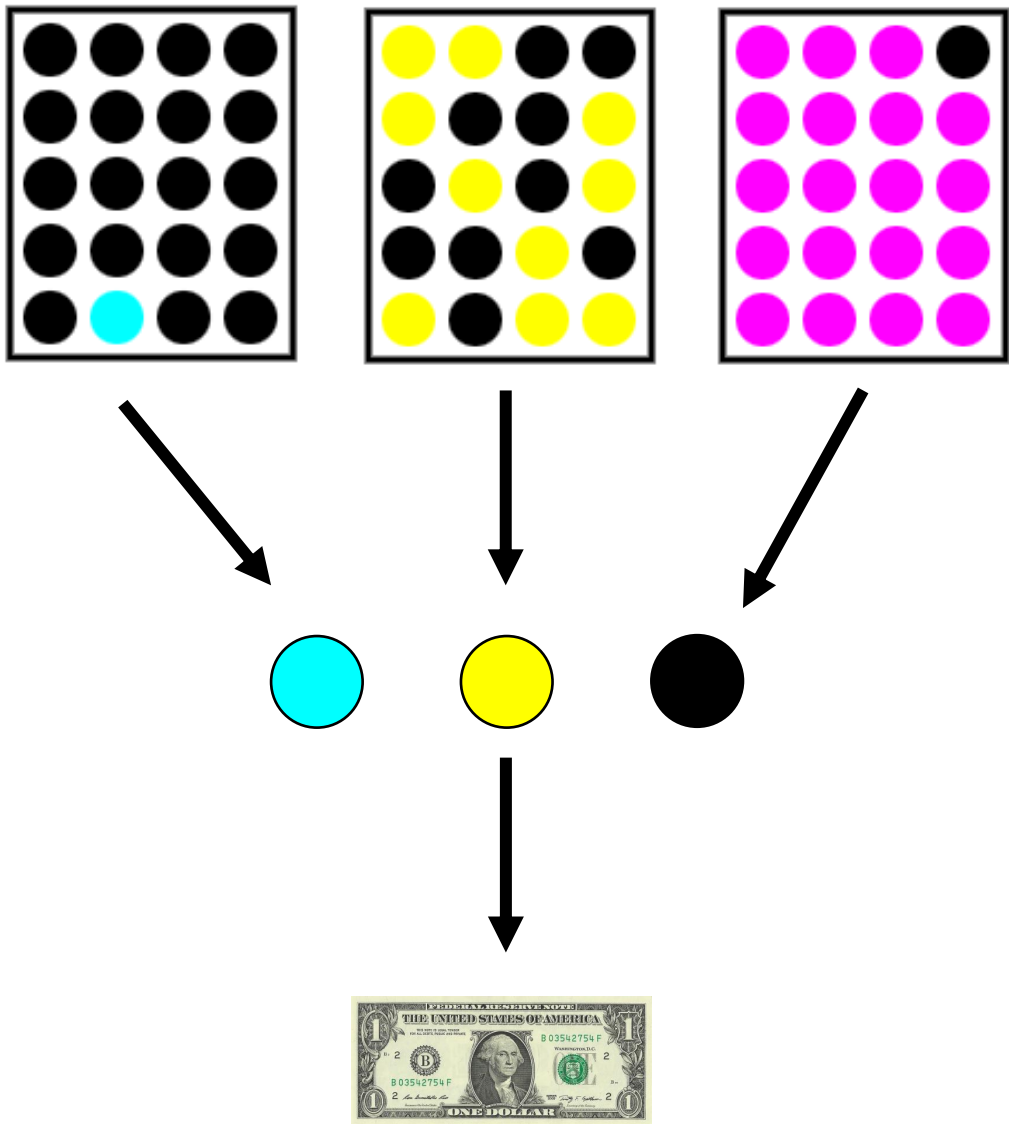
Because you
drew a
yellow ball?



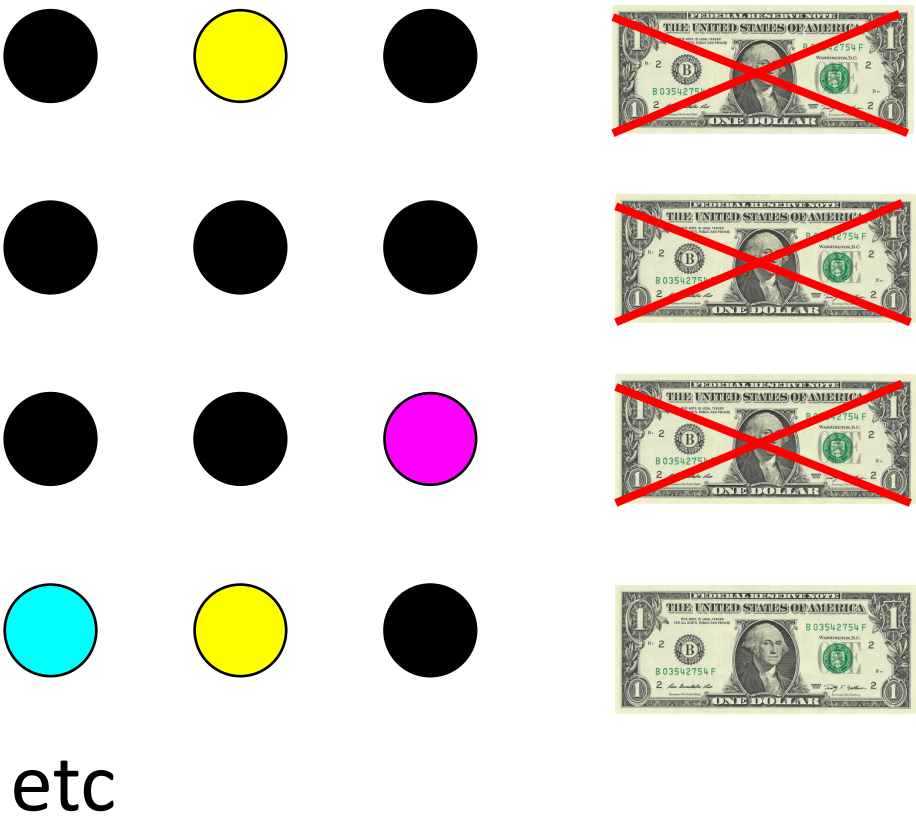
Actual World

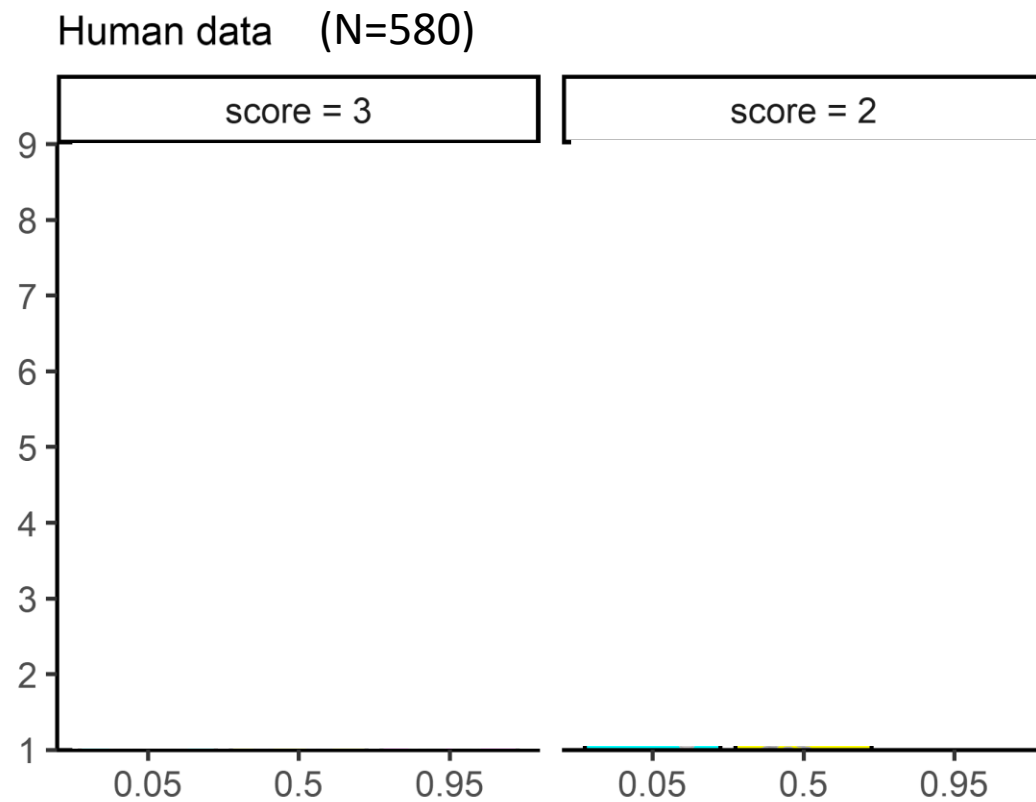
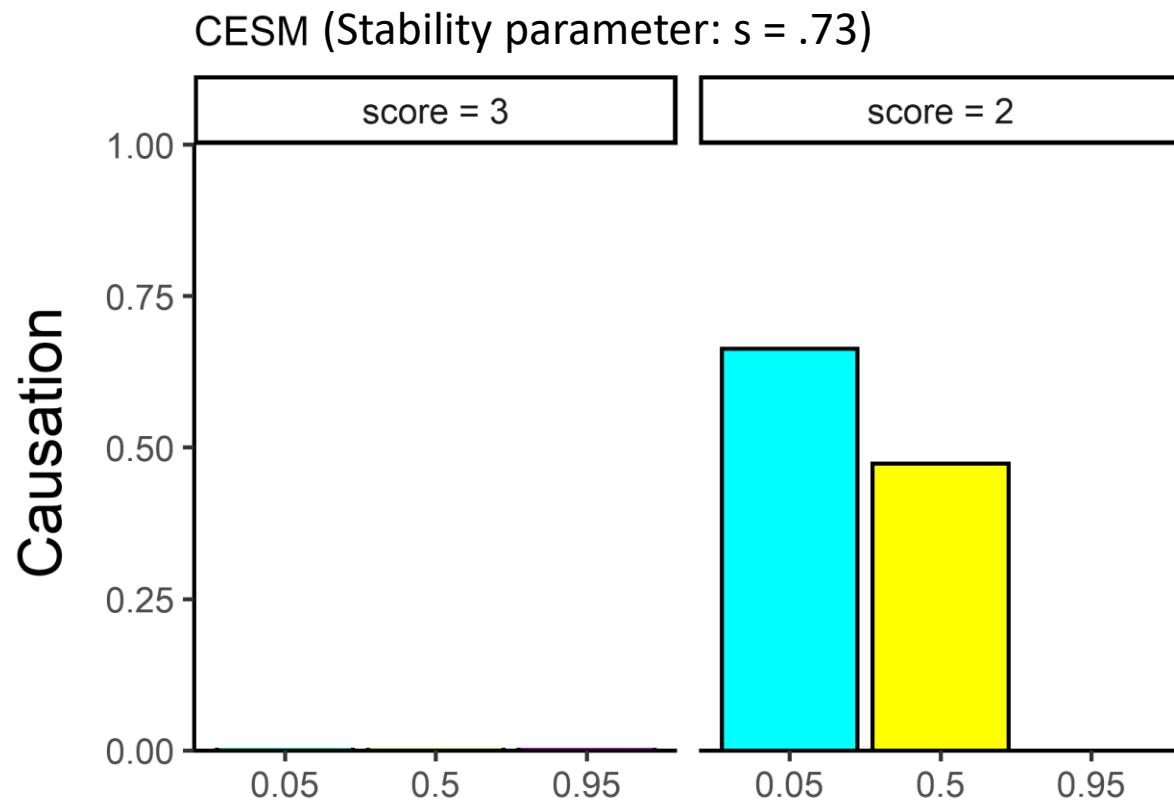


Actual World



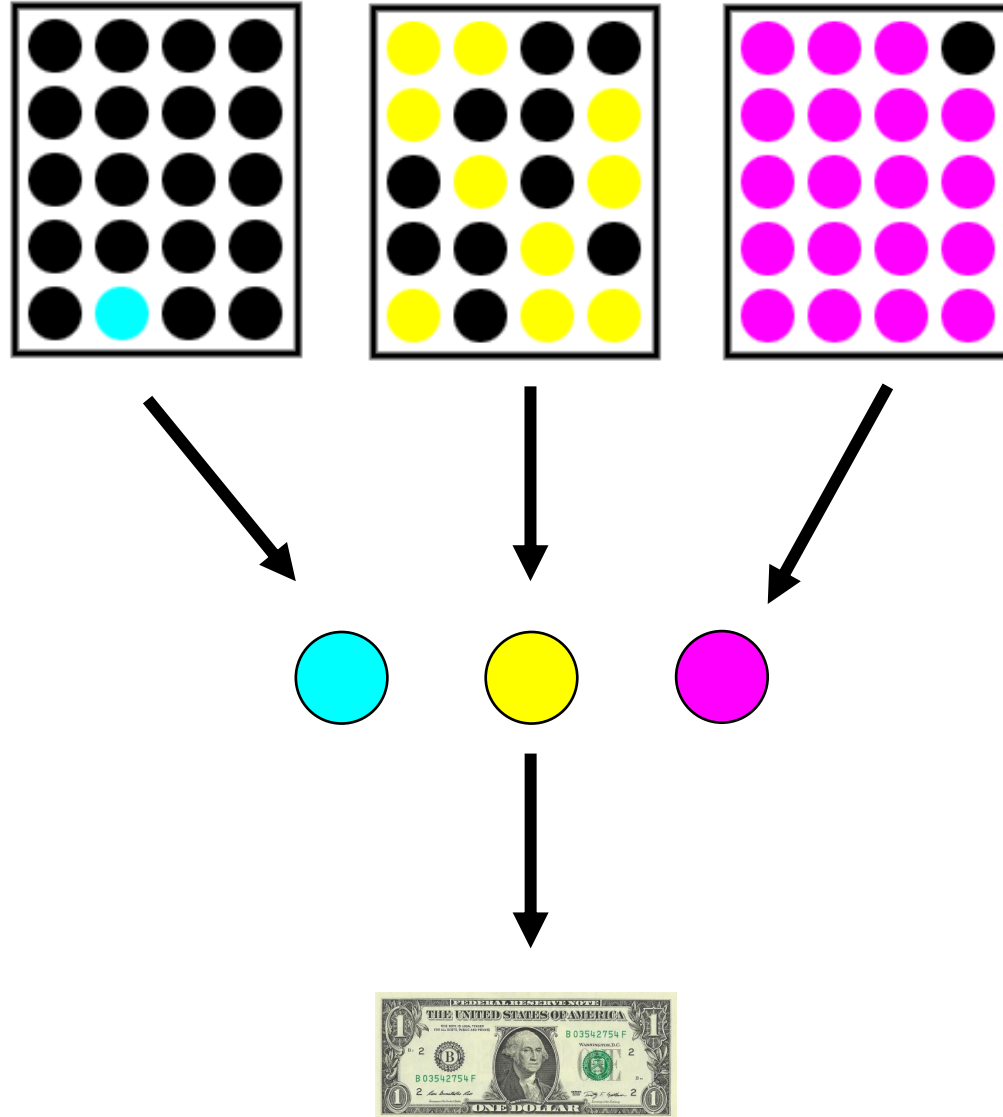
Counterfactuals



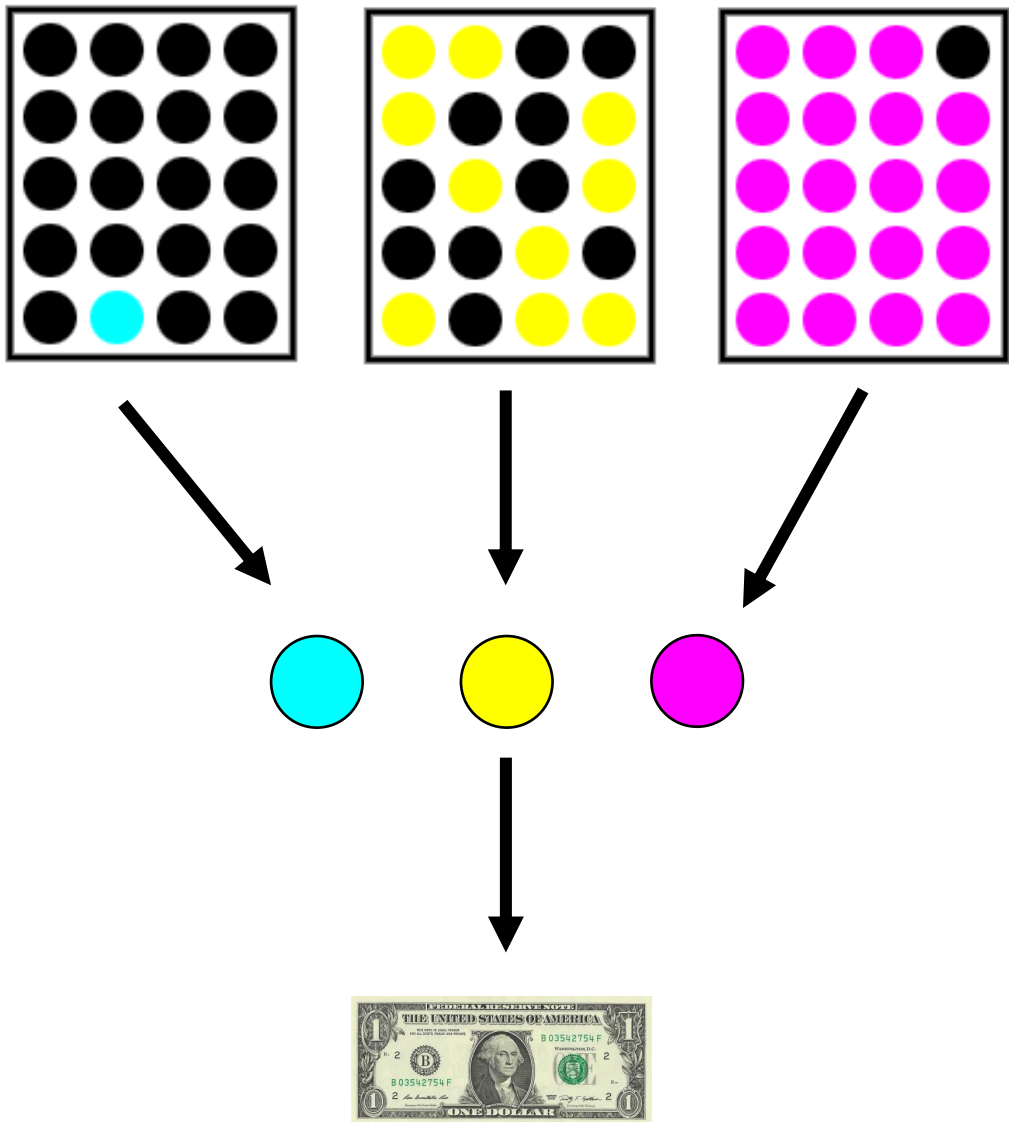


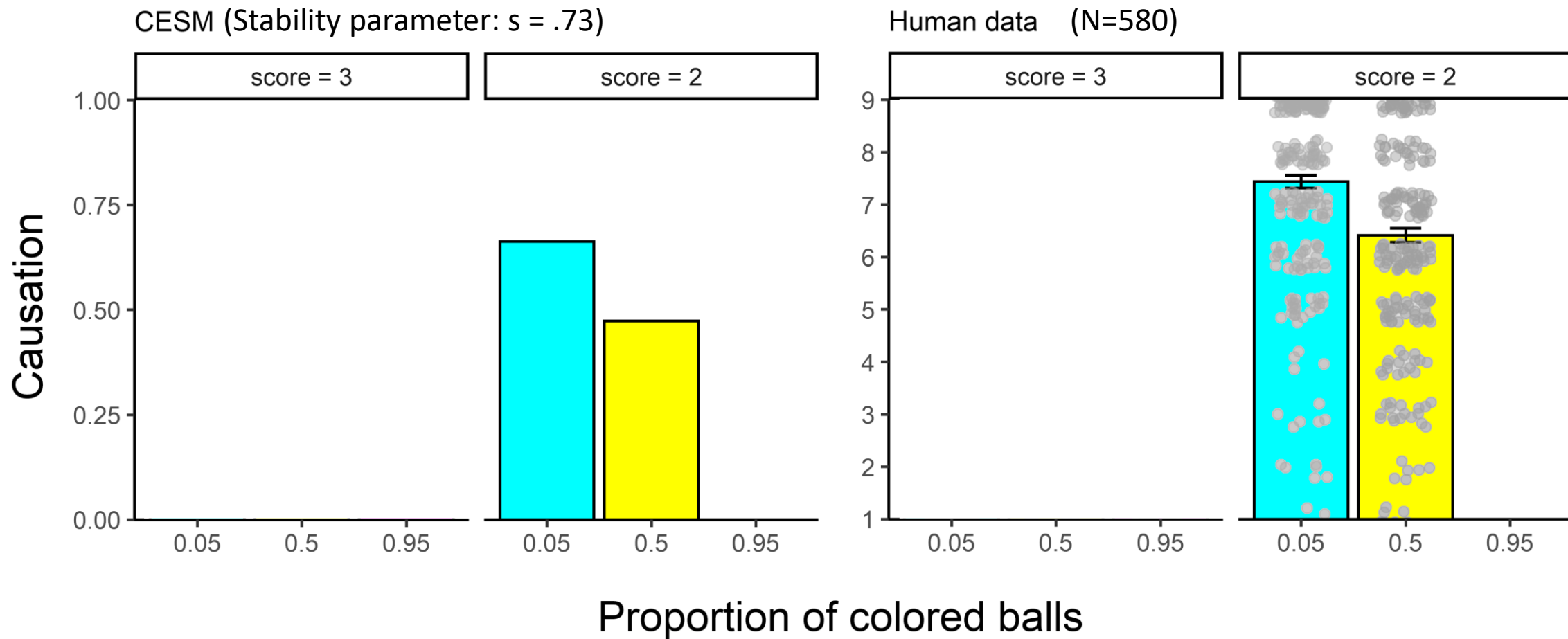
Proportion of colored balls

Did you win
because you
drew the blue
ball? The
yellow ball?
The purple
ball?



Actual World





Ongoing research questions

- What other factors affect the distribution over counterfactuals?
- Does the way that judges attribute causal responsibility match our intuitive notion of cause?
- Does our intuitive notion of actual cause shape the way we use other concepts?
- etc

References

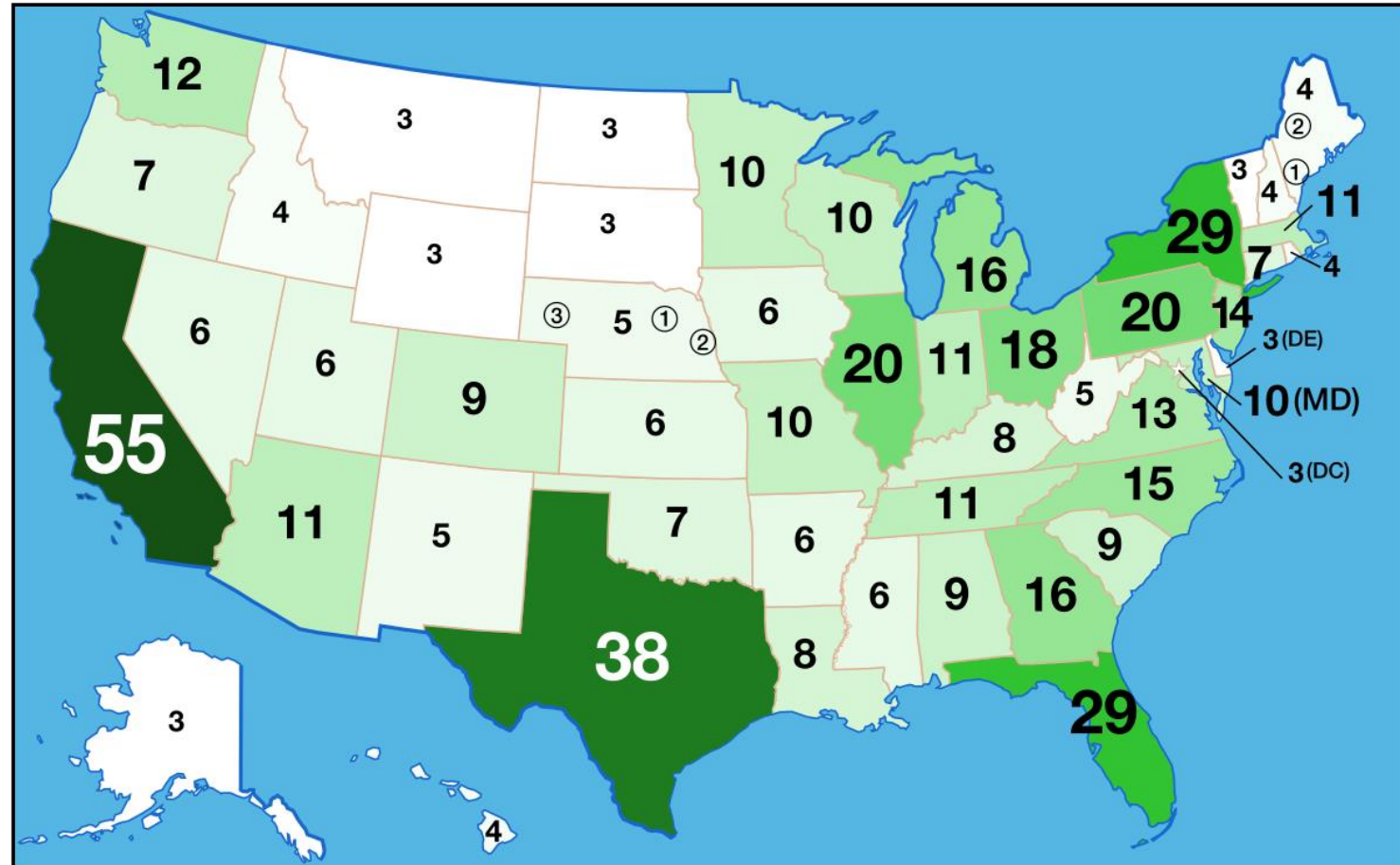
- Lewis, D. (1973). Causation. *The journal of philosophy*, 70(17), 556-567.
- Woodward, J. (2003). *Making things happen: A theory of causal explanation*. Oxford university press.
- Lucas, C., & Kemp, C. (2015). An improved probabilistic account of counterfactual reasoning. *Psychological Review*.
- Quillien, T. (2020). When do we think that X caused Y?. *Cognition*, 205, 104410.
- Quillien, T., & Lucas, C. (2023). Counterfactuals and the logic of causal selection. *Psychological Review*.

Appendix

Testing the model with a real-world example



Which state
caused Biden to
win the election?



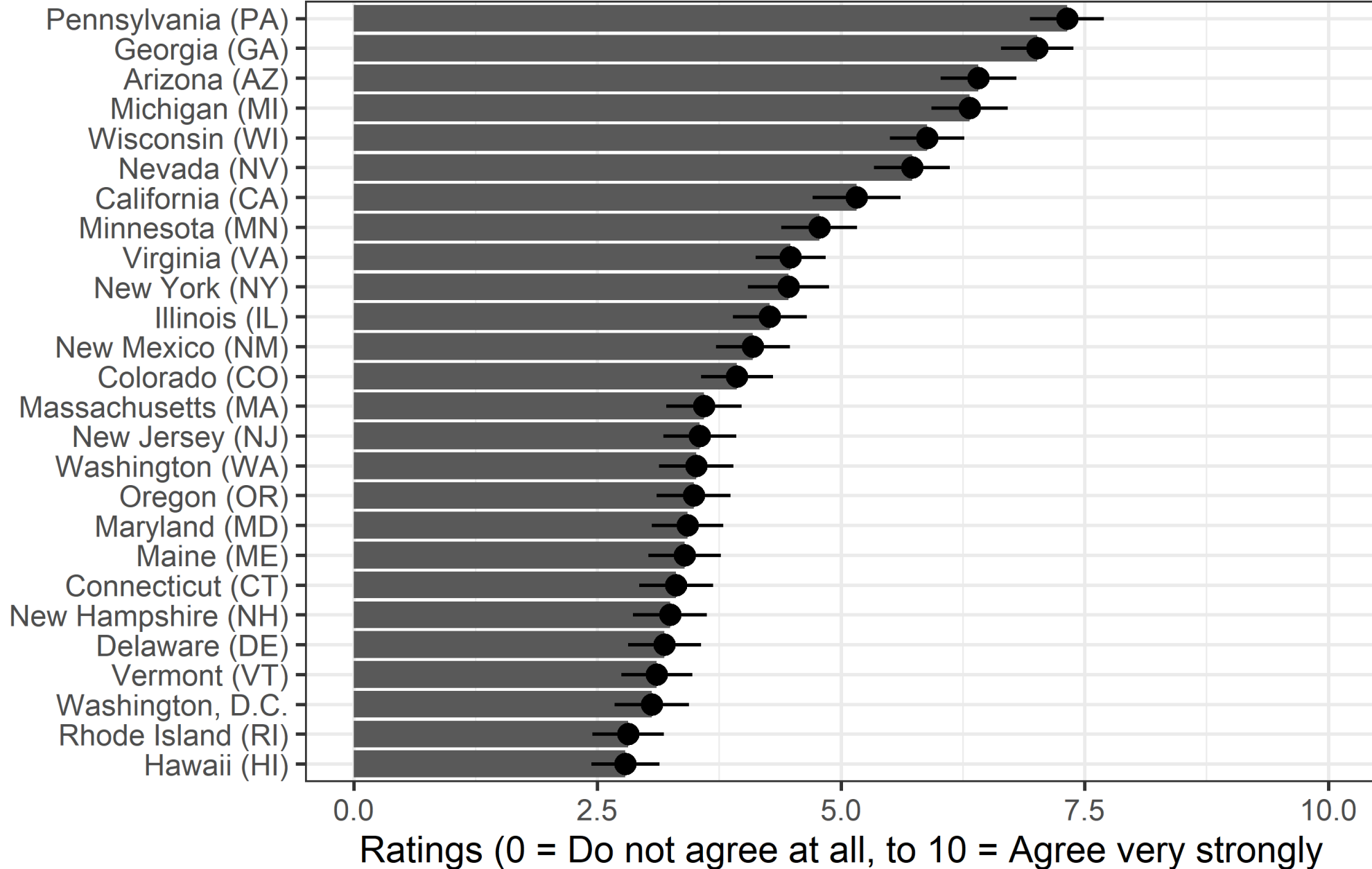
Biden won the presidency because he won...

Average
human
judgments

N=207

States Biden won

Quillien & Barlev,
under review



Model

- To compute the “causal strength” of the state of New York:
- Take the correlation, across all simulations, between “Biden wins in New York”, and “Biden wins the presidency”

